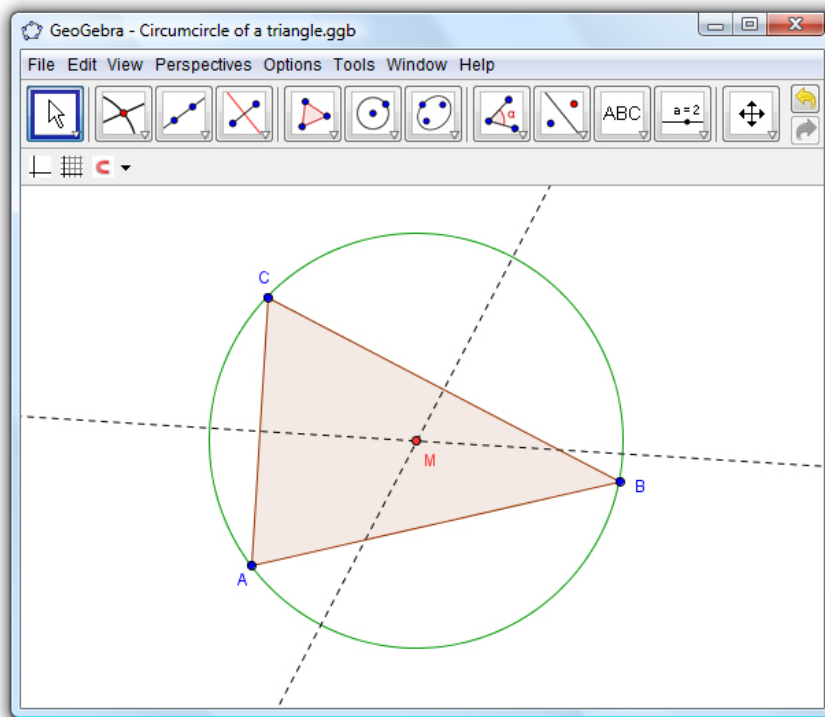


Example 1: Circumcircle of a Triangle

Task: Construct a triangle A, B, C and its circumcircle using GeoGebra.








Construction Using the Mouse

Preparations

- Open the *Perspectives* menu and select *Geometry*.

Construction Steps

1		Choose the tool " <i>Polygon</i> " from the toolbar. Now click on the graphics view three times to create the vertices $A, B,$ and C . Close the triangle by clicking on point A again.
2		Next, choose the tool " <i>Perpendicular Bisector</i> " (click on the small arrow at the fourth icon from the left) and construct two line bisectors by clicking on two sides of the triangle.
3		Using the tool " <i>Intersect Two Objects</i> " you can click on the intersection of both line bisectors to get the center of your triangle's circumcircle. To name it " M ", right-click on it (Mac OS: ctrl-click) and choose " <i>Rename</i> " from the appearing menu.
4		To finish your construction, choose the tool " <i>Circle with center through point</i> " and click first on the center, then on any vertex of the triangle.
5		Using the " <i>Move</i> " tool you can now use the mouse to drag the triangle vertices around - your construction will change dynamically with them.